

FEATURE MATCHING IN MODEL-BASED SOFTWARE ENGINEERING

Alar Raabe

*Department of Computer Engineering, Tallinn Technical University, Ehitajate tee 5, 19086 Tallinn, Estonia
Email: alar.raabe@profitsoftware.ee*

Keywords: Model-based development, model-driven architecture (MDA), domain modeling, feature models, software engineering

Abstract: There is a growing need to reduce the cycle of business information systems development and make it independent of underlying technologies. Model-driven synthesis of software offers solutions to these problems. This article describes a method for synthesizing business software implementations from technology independent business models. The synthesis of business software implementation performed in two steps, is based on establishing a common feature space for problem and solution domains. In the first step, a solution domain and a software architecture style are selected by matching the explicitly required features of a given software system, and implicitly required features of a given problem domain to the features provided by the solution domain and the architectural style. In the second step, all the elements of a given business analysis model are transformed into elements or configurations in the selected solution domain according to the selected architectural style, by matching their required features to the features provided by the elements and configurations of the selected solution domain. In both steps it is possible to define cost functions for selecting between different alternatives which provide the same features. The differences of our method are the separate step of solution domain analysis during the software process, which produces the feature model of the solution domain, and usage of common feature space to select the solution domain, the architectural style and specific implementations.

1 INTRODUCTION

Today business processes become increasingly dependent on the software, and must change rapidly in response to market changes. Initial results from software development should be delivered with a very short delay and have to be deployable with minimal costs. When the business volume grows, or the business processes change, supporting software systems must be able to grow and change along, without impeding the business process and without a major reimplementation effort. To achieve different non-functional requirements (e.g. quality of service) needed for business information systems, different implementation technologies, which themselves are rapidly evolving, are to be used and combined.

As a result, there is a growing need to shorten the development cycle of business information systems, and to achieve its independence of underlying technologies, which often evolve without

offering backward compatibility. Therefore the main body of reusable software assets of an enterprise should be independent of implementation technologies.

These problems are addressed by model-based approaches to software development, e.g. model-based software synthesis (Abbott et al., 1993), model-based development (Mellor, 1995), and model driven architecture (MDA) (OMG, 2001a). In the model-based software development, the primary artifact is a model of the required software system, which becomes the source of the specific implementation of a given software system created through synthesis or generation.

We treat the development of business information systems as similar to domain-oriented application development technologies (SEI, 2002 and Honeywell, 1996), where business, in general, is treated as a large general domain containing several more specific domains (business areas), which refer to common elements from the general business domain.

In this article we describe a method that is

applicable to synthesizing business software implementations from technology independent business models.

Our method is based on establishing a common feature space for problem and solution domains for the business information systems and using the features of problem domain elements for synthesizing the implementation from the solution domain elements.

The problems analyzed in this article are:

- existence and contents of a common feature space for problem and solution domains,
- a method for the synthesis of implementation from analysis models based on the common features of problem and solution domain elements.

Presented method requires a separate step of solution domain analysis during the software engineering process described in (Raabe, 2003). During both the problem domain and solution domain analysis, the previously described techniques of using the extended meta-models (Raabe, 2002) are used to incorporate feature models.

The rest of this paper is organized as follows. Section 2 analyzes briefly the usage of models in software engineering, section 3 describes the feature-based methods suitable for solution domain analysis, and section 4 proposes a feature matching technique for implementation synthesis from analysis models.

2 USAGE OF MODELS IN SOFTWARE ENGINEERING

In the software engineering process, models are traditionally used for documentation purposes and in certain cases as source artifacts for automatic derivation (e.g. generation) of other artifacts.

Models as documentation could be used to document results of analysis, design, or implementation phases of software projects.

Models as source artifacts could be used to represent results of analysis (e.g. description of a problem statement), or to represent results of design (e.g. high level description of a solution). In both cases, models are a source for either a compilation or generation process where new dependent artifacts are created or for the interpretation or execution process, where the models directly drive the implementation.

2.1 Definitions

We will use the following definitions from UML:

- a *domain* is an area of knowledge or activity characterized by a set of concepts and terminology understood by practitioners in that area (OMG, 2001b);
- a *model* is a more or less complete abstraction of a system from a particular viewpoint (Rumbaugh, Jacobson & Booch, 1999).

We assume that domains may themselves contain more specific sub-domains, i.e. there can exist a generalization relationship between domains (Simos et al., 1996). Based on this generalization relationship, domains form a taxonomic hierarchy.

We extend the meaning of the model to represent not only abstractions of physical systems (OMG, 2001b) but also abstractions of logical systems.

We will use the following definition from Organization Domain Modeling (ODM) (Simos et al., 1996):

- a *feature* is a distinguishable characteristic of a concept (e.g. system, component) that is relevant to some stakeholder of this concept.

Features of a given software system are organized into feature model(s).

Additionally, we introduce the following definitions:

- a *domain model* is a body of knowledge in a given domain represented in a given modeling language (e.g. UML);
- a *problem domain* of a software system is a domain which is the context for requirements of that software system;
- a *solution domain* of a software system is a domain which describes the implementation technology of that software system;
- an *analysis model* is a model of a software system which contains elements from the relevant problem domain models and is a combination and specialization of relevant problem domain models specified by the set of functional requirements for a given software;
- an *implementation model* is a model of specific implementation of some software system which contains elements from the relevant solution domain models and a combination and specialization of relevant solution domain models specified by the set of non-functional requirements for a given software system;
- a *feature space* is a set of features, which are used in a given set of feature models;
- a *configuration* (or topology) is a set of

interconnected domain elements or concepts, which collectively provide a certain set of features.

We use the term *implementation model* instead of the design model to stress that this model represents not only the logical level of design, but the design of the software system for the specific combination of solution domains – a specific implementation.

2.2 Model-based Software Engineering Methods

Model-based software engineering covers software development methods, where models are the main artifacts and some or all other artifacts are derived from the models.

Model-based software engineering was first taken into use in application domains where the correctness and reliability of software were very important (i.e. in real-time and embedded systems). In these cases, extensive usage of models during analysis and design was inevitable due to the complexity of the domain and high-level quality requirements for resulting systems. Existence of up-to-date models and the need to retain properties of models in the implementation facilitated their use as a source for other artifacts during the software engineering process.

Examples of this approach to the engineering of embedded and real-time software are Model-Integrated Computing (MIC) developed in Vanderbilt University ISIS (Abbott et al., 1993) and Model-Based Development (MBD) developed by Shlaer and Mellor (Mellor, 1995).

Later, model-based software engineering was also taken into use in other application domains like:

- for generative programming with reusable

components – GenVoca developed in Texas University (Batory and O'Malley, 1992),

- for the development and configuration of members of software system families (i.e. product line architectures) – Family-Oriented Abstraction, Specification, and Translation (FAST) developed in AT&T (Weiss, 1996), and
- for the integration and interoperability of distributed systems – Model-Driven Architecture (MDA) proposed by OMG (OMG, 2001a).

In the traditional approach to model-based software engineering, implementation can be derived either from the description of very high-level solution to the problem or from the problem description itself.

In the first case, an analyst creates an analysis model which describes the problem, based on the problem domain knowledge. Next a designer, based on the solution domain knowledge, creates a design model that will be automatically transformed to the actual implementation of the system.

In the second case, the analysis model itself is directly transformed into an implementation.

These cases both need previously prepared description of transformation, which incorporates the knowledge of problem and solution domains. This description of transformation will then be reusable for several problem descriptions which all belong to the same problem domain.

In the present approaches to model-based software engineering, the knowledge about the problem and solution domains is implicit (i.e. embedded into the transformation description) and the transformation from the problem domain into the solution domain often depends on the chosen transformation technology.

While model-based approaches apply the model-

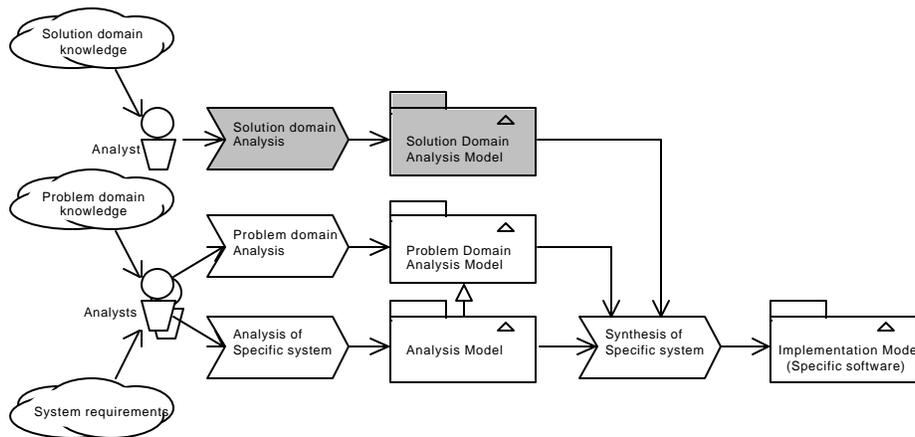


Figure 1. Model-based software engineering process with a separate solution domain analysis step

based software engineering paradigm to the development of actual software, the development of transformations is usually following the old software engineering paradigms.

2.3 Proposed Model-based Software Engineering Method

In (Raabe, 2003), we proposed solution domain analysis as an additional step during the software process (as shown in Fig. 1). Introducing this additional step will produce a solution domain model and will allow us to use formalized results of problem domain analysis and solution domain analysis as a basis for deriving the description of transformation from the analysis model to the implementation model.

3 DOMAIN ANALYSIS

Domain engineering (SEI, 2002) encompasses domain analysis, domain design, and domain implementation. Domain analysis contains the following activities:

- *domain scoping*, where relevant domain with its sub-domains will be selected and the main area of focus will be defined, and
- *domain modeling*, where relevant domain information is collected and integrated into a coherent domain model.

Domain model defines the scope (i.e. boundary conditions) of the domain, elements or concepts that constitute the domain (i.e. domain knowledge), generic and specific features of elements and configurations, functionality and behavior.

According to the different domain engineering approaches, there are several different domain analysis methods (Czarnecki and Eisenecker, 2000).

3.1 Feature-oriented domain analysis

Feature modeling, also known as feature analysis, is the activity of modeling the common and the variable properties of concepts and their interdependencies.

Feature-oriented domain analysis methods describe the characteristics of a problem and the required characteristics of a solution independently of their structure.

Examples of feature-oriented domain analysis methods are:

- Feature-Oriented Domain Analysis (FODA) from SEI (Kang et al., 1990), which became a part of their MBSE framework (SEI);

- Feature-Oriented Reuse Method (FORM) developed by K. Kang (Kang, 1998);
- Domain Engineering Method for Reusable Algorithmic Libraries (DEMRAL) by Czarnecki and Eisenecker (Czarnecki and Eisenecker, 2000).

Feature model consists of the following elements:

- *concepts* – any elements and structures of the domain of interest and
- *features* – qualitative properties of the concepts.

A feature model represents feature types and definitions, hierarchical decomposition of features, composition rules (i.e. dependencies between concepts) and rationale for features. It consists of a feature diagram and additional information.

Feature diagram is a tree-like diagram, where the root node represents a concept and other nodes represent features of this concept and sub-features of features. An example of a feature diagram is shown in Fig. 2.

From the composition point of view, the following feature types are most commonly used in feature models:

- mandatory features (e.g. $f_1, f_2, f_3, f_6, f_7, f_8, f_9$),
- optional features (e.g. f_3, f_4),
- alternative features (e.g. f_5, f_6), and
- or-features (e.g. f_7, f_8, f_9).

Composition rules between features are constraints for composing features for instances of concepts (e.g. “requires”, “excludes”).

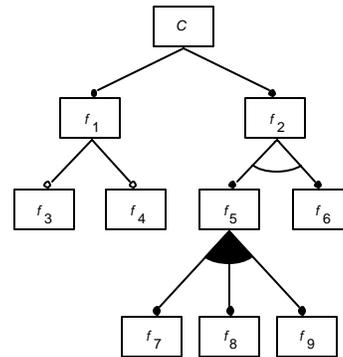


Figure 2. Example of a feature diagram

From the domain point of view, it is possible to describe different feature classes.

FODA (Kang et al., 1990) distinguishes between context features (non-functional characteristics of application), operational features (application functions), and representation features (interface functions).

FORM (Kang, 1998) distinguishes between capability features (further divided into functional

and non-functional features), operating environment features, domain technology features, and implementation technique features.

DEMRAL (Czarnecki and Eisenecker, 2000) distinguishes between the following feature classes:

- features for all the concepts: attributes, data structures, operations, error handling, memory management, synchronization, persistence, perspectives, and subjectivity, and
- features for container-like concepts: element type, indexing, and structure.

Additionally, domain features in DEMRAL are annotated with the priorities representing the typicality and importance of a given feature.

During the domain analysis, the following models are created:

- traditional models for
 - static structures (e.g. class models, object models),
 - functionality (e.g. use-case models, scenario models), and
 - interactions or behavior (e.g. sequence models, collaboration models);
- feature models for functional and non-functional features.

Characteristic configurations of a given domain are identified during the domain analysis before the feature modeling and are represented as models of the static structures.

A feature set of a configuration might be larger than the sum of feature sets of all the concepts in the configuration.

Similarly to configurations, it is also possible to attach a set of non-functional features to the entire domain.

3.2 Problem Domain Analysis

Taking the insurance domain as an example of a problem domain, we will study the feature model of some concepts from this domain. Let us take as an example a concept *Policy* which represents an insurance agreement between an insurer and a policy holder. In the insurance domain model, this concept represents an independent business entity. As such, it has the following features:

- characteristic to the problem domain (insurance):
 - attributes (e.g. policy number, policy holder);
 - processing states (e.g. quote, offer);
 - attached business rules (e.g. validity and consistency conditions);

- business processes attached (e.g. offering, renewal);
- services (e.g. computing the price, change of state);

- generic – independent of the problem domain:
 - it has identity;
 - it exists independently of other concepts in a given problem domain;
 - it has a state represented by the attributes;
 - it is transactional;
 - it is persistent and searchable;
 - it is viewable and modifiable.

Another example is a concept *Renewal*, which represents a process of renewing some of the characteristics of an insurance agreement. In the insurance domain model, this concept represents a business process. As such it has the following features:

- characteristic to the problem domain (insurance):
 - parameters (e.g. target date);
 - attached business rules (e.g. precondition and post condition);
 - it operates on other specific elements of a problem domain (e.g. policy);
- generic – independent of the problem domain:
 - it has no identity;
 - it has no state represented by the attributes;
 - it is transient.

These examples show that apart from features which are domain dependent, elements of a problem domain have certain generic features.

3.3 Solution Domain Analysis

Taking J2EE (Singh et al., 2002) as an example of a solution domain, we will study the feature model of some concepts from J2EE. Let us take as an example a concept *EntityBean*, which represents persistent data. As such, it has the following features:

- characteristic to the solution domain (J2EE):
 - attributes (e.g. context, primary key, handle);
 - processing states (e.g. active, passive);
 - attached rules (e.g. constraints on the state);
 - attached processes (e.g. passivation, activation, etc.);
 - services (e.g. create, find);
- generic – independent of the solution domain:

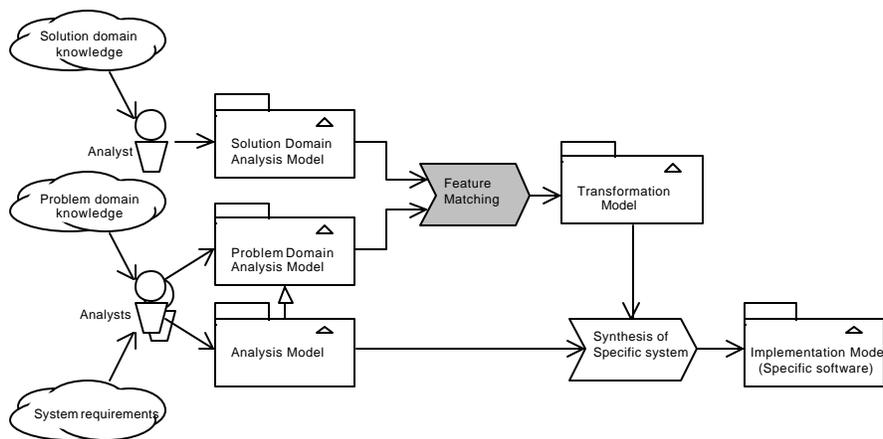


Figure 3. Model-based software engineering process with feature matching

- it has identity;
- it exists independently of other concepts;
- it has a state represented by the attributes;
- it is transactional;
- it is persistent and searchable.

Another example is a concept *Stateless SessionBean*, which represents a functional service. As such, it has the following features:

- characteristic to the solution domain (J2EE):
 - parameters (e.g. context, handle);
 - processing states (e.g. active, passive);
 - attached rules (e.g. constraints on the state);
 - attached processes (e.g. passivation, activation);
- generic – independent of the solution domain:
 - it has no identity;
 - it has no state represented by attributes;
 - it is transient;
 - it is scalable.

These examples show that apart from the features, which are domain dependent, elements of a solution domain and elements of problem domain have similar generic features.

These generic features, which are common for the problem and solution domain elements, stem from the generic requirements toward the software systems and describe various domain independent qualities of these elements. In nature, these generic features may be either functional or non-functional.

Analyzing J2EE as a solution domain, we see that certain generic features, which we identified in the problem domain example, require a configuration of concepts which will collectively provide them.

For example, to achieve the generic features of persistence, searchability, viewability, and

modifiability in J2EE, we would have to construct a configuration consisting of *EntityBean*, some database domain concepts (e.g. table), and some user interface concepts (e.g. JSP).

4 FEATURE MATCHING

If the results of solution domain analysis are formalized into the models following the same analysis paradigm as the problem domain analysis, it will be possible to develop automatic synthesis of transformation rules. These rules will be transforming the analysis model of a system in the problem domain into an implementation model of the same system in the solution domain, producing the implementation of the specified system.

If this automatic synthesis of transformation rules is based on the features of the solution domain and problem domain elements, we call it *feature matching* (shown in Fig. 3.).

In the proposed method, synthesis of business software implementation from the technology independent business analysis model is performed in two steps.

First, a solution domain and software architecture style are selected by matching the explicitly required features of a given software system and implicitly required features of a given problem domain to the features provided by the software architecture style.

Next, all elements of a given business analysis model are transformed into elements or sets of interconnected elements of the selected architecture style, by matching their required features to the features provided by the elements of the selected architecture style. During this step, the common feature model drives the design of software

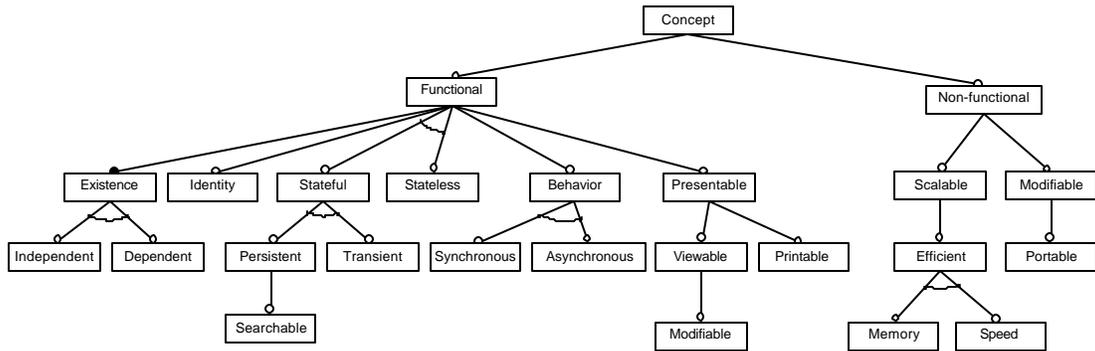


Figure 4. Common feature space

implementation.

In both steps it is possible to define the cost functions for selecting between different alternatives that provide the same features.

4.1 Common Feature Space

In the previous study of applying feature modeling to problem domain analysis and solution domain analysis, we discovered that there exists a set of features which is common to both domains.

Elements of both domains:

- have the following functional features:
 - may have or may not have identity,
 - can be independent in their existence or dependent on other elements,
 - may have or may not have a state represented by the attributes (be stateful or stateless),
 - can be transient or persistent,
 - in case they are persistent, can be searchable,
 - can be viewable,
 - in case they are viewable, can be modifiable,
 - have asynchronous or synchronous behavior,
- have the following non-functional features:
 - efficiency (in terms of speed or space),
 - scalability,
 - modifiability,
 - portability.

These common features form a common feature space (Fig. 4), which is a basis to the synthesis of the implementation of an actual system from a problem description. This synthesis is a process of finding mapping between the model in the problem domain and the model in the solution domain, guided by the common features of model elements.

4.2 Solution Domain Selection

Usually, in the software engineering process, there are several different implementation technologies and architectural styles (Shaw and Garlan, 1996) available to choose from. In principle, it should be possible to make a decision on the architectural style and implementation technology independently, but often the implementation technology prescribes certain architectural styles, which are better supported than others.

In the process of synthesizing implementation from the model in the problem domain, the first task is to select the suitable solution domain. This will be based mainly on non-functional features of solution domains (e.g. scalability, modifiability). At that stage, it might happen that one solution domain does not provide all the required features. In this case, it would be necessary to combine several solution domains. This combination of solution domains (e.g. Java language combined with certain RDBMS to provide persistence) forms a new solution domain that is applicable to a given problem.

Examples of selecting architectural style:

- a suitable architectural style for data-entry application is “central repository”, a front-end application with the back-end data storage (e.g. RDBMS);
- a suitable architectural style for signal processing application is “pipes and filters”, where “filters” implement transformations on signals and are connected with “pipes”;
- a suitable architectural style for decision support system is “blackboard”, where relatively autonomous agents are cooperating via common model of situation.

4.3 Implementation Synthesis

The next step in the feature matching, when the solution domain is selected, is actual implementation synthesis. During this process, for every element of the problem domain model, a suitable element or a suitable configuration of elements of the solution domain model is selected. The result is a mapping from the problem domain model to the solution domain model (i.e. implementation). Suitability of the solution domain element(s) for a given problem domain model element is decided by their corresponding features.

Descriptions of concepts (or domain elements) are given by the sets of their features:

$$C = F = \{f_i\}$$

and sets of features of configurations of concepts are the unions of all the feature sets of elements in the configuration:

$$\{C_1, \dots, C_n\} = F_1 \cup \dots \cup F_n$$

We represent the mapping between the concepts of the problem domain and those of the solution domain:

$$f : \{C^P\} @ \{C^S\}$$

or simply:

$$\{C^P\} @ \{C^S\}$$

We reduce finding a suitable configuration in the solution domain for the generic case to different specific cases, which cover all situations.

The first case is trivial – when the feature set of a problem domain element is a subset of the feature set of a certain solution domain element, then the problem domain element is mapped directly to this solution domain element:

$$F^P \subseteq F^S \Rightarrow \{C^P\} @ \{C^S\}$$

The second case – when the feature set of a problem domain element is a subset of the union of feature sets of a configuration of solution domain elements, then the problem domain element is mapped directly to this configuration of the solution domain elements:

$$F^P \subseteq F^S_1 \cup \dots \cup F^S_m \Rightarrow \{C^P\} \rightarrow \{C^S_1, \dots, C^S_m\}$$

The third case – when there exists a configuration of problem space elements consisting of n elements, then if the union of feature sets of these elements is a subset of the feature set of a

certain solution domain element, the given configuration of problem domain elements is mapped to this solution domain element:

$$F^P_1 \cup \dots \cup F^P_n \subseteq F^S \Rightarrow \{C^P_1, \dots, C^P_n\} \rightarrow \{C^S\}$$

The last case is the most complex and describes also the generic case – when there exists a configuration of problem space elements consisting of n elements, then if the union of feature sets of these elements is a subset of union of feature sets of a certain configuration of solution domain elements, the given configuration of the problem domain elements is mapped to this configuration of solution domain elements:

$$F^P_1 \cup \dots \cup F^P_n \subseteq F^S_1 \cup \dots \cup F^S_m \Rightarrow \{C^P_1, \dots, C^P_n\} @ \{C^S_1, \dots, C^S_m\}$$

This step is driven by the structure of the problem domain model and the analysis model.

4.4 Selecting Between Alternatives

Different solution domains usually have different non-functional features or quality attributes (Bass, Clements & Kazman, 1998). These non-functional features could be divided to run-time features (e.g. performance, security, availability, usability) and maintenance features (e.g. modifiability, portability, reusability, integrability, testability). The combination of non-functional features corresponds to a certain set of business goals (e.g. time to market, cost, projected lifetime, market share, rollout schedule).

The non-functional requirements connected to the problem specification can be used to choose between possible solution domains and usage styles of the given solution domain elements (e.g. software architecture style).

Inside a solution domain there may exist many configurations of solution domain elements, which can be used to implement the same functional or non-functional requirements. There feature matching algorithm can use different strategies of choosing between elements and configurations of the solution domain.

There can be alternatives between the elements or configurations of the solution space, which offer similar feature sets:

$$F^P \subseteq F^S_1 \& F^P \subseteq F^S_2$$

In this case, during the feature matching, it is possible to use different strategies to make the decision between alternatives. Possible feature

matching strategies are maximal, minimal, or optimal.

The maximal strategy, where the solution domain element or configuration is selected, if it provides most additional features for implementing a given problem domain element:

$$|F_1^S \setminus F^P| < |F_2^S \setminus F^P| \Rightarrow \{C^R\} \rightarrow \{C^S_2\}$$

The minimal strategy, where the solution domain element or configuration is selected, if it provides least additional features for implementing a given problem domain element:

$$|F_1^S \setminus F^P| < |F_2^S \setminus F^P| \Rightarrow \{C^R\} \rightarrow \{C^S_1\}$$

The optimal strategy, where a solution domain element or a configuration is selected, based on the cost function:

$$\text{cost}(F^S_1) < \text{cost}(F^S_2) \Rightarrow \{C^R\} \rightarrow \{C^S_1\}$$

where the cost function $\text{cost}(F)$ is based on non-functional features of C^S_i .

For example, if we take into account the scalability requirements in the case described above, we would select the configuration built around the *SessionBean* instead of *EntityBean* for the concept *policy*.

When selecting a suitable solution, the domain can be viewed as global optimization, selecting suitable configurations in the selected solution domain can be viewed as local optimization.

5 RELATED WORK

A similar problem has been analyzed in the context of domain engineering approach in SEI (Peterson and Stanley, 1994). Peterson and Stanley have studied mapping of the domain model to a generic design. In their work, they presented mapping from the domain analysis results presented in FODA into the predefined architecture (OCA – Object Connection Architecture) by architecture elements.

Another similar technique is presented in the Feature-Oriented Reuse Method (FORM) developed by K. C. Kang (Kang, 1998). In this method, also a feature space (result form FODA) is mapped into a predefined artifact space (an architecture) by using kinds of features identified in the feature modeling.

Both of these methods allow mapping of the problem domain results only into predefined architecture.

The difference of our approach from these two approaches is that we allow synthesis of

implementations in different, not predefined solution domains.

Selection of the architectural style, based on reasoning about the quality attributes of architectural styles is dealt with in the Attribute-Based Architecture Styles (ABAS) method (Bass, Clements & Kazman, 1998).

Lately the MDA initiative from OMG (OMG, 2001a) has been establishing modeling standards needed to develop supporting tools for mapping platform independent models (PIMs) into platform specific models (PSMs). Techniques and tools presented in the article are in line with MDA and useful when the MDA approach is applied to the development of large-scale business systems.

6 CONCLUSIONS

The difference of our method from other domain specific and model-based methods is the separate step of solution domain analysis, which results in a reusable solution domain model, and using a feature space that is common to the problem and solution domains, for selecting the solution domain, the architecture style, and specific implementations.

We have shown that there exists a common feature space for both the problem domain and solution domain elements.

We have presented an algorithm based on this common feature space for selecting the solution domain, architectural style, and for synthesizing an implementation.

We have also shown that it is possible to drive the solution domain selection and implementation synthesis algorithm with a suitable cost function.

The presented method allows shorter software development cycles due to the automation of the implementation phase, reusability of the problem domain knowledge (i.e. business analysis models) with different solution domains (i.e. implementation technologies), and better usability of solution domain knowledge. It is applicable to OMG MDA for transformation or mapping of the platform independent model (PIM) to platform specific models (PSMs).

In the future, providers of implementation technologies (e.g. J2EE) may supply also the models of their solution domains (incl. feature models), together with other artifacts of a given implementation technology. Together with the development of tools that could synthesize implementations based on the problem domain models by using feature matching, this would dramatically reduce the threshold of using new implementation technologies for software

engineering. This would require establishment of a standard for common feature space, and a standard for representing feature models.

In our next research steps we will study the common feature space for consistency and completeness and solution domain configurations (e.g. emerging new feature sets during synthesis and the relationship of solution domain configurations to design patterns).

7 ACKNOWLEDGEMENTS

Author wishes to gratefully acknowledge Profit Software Ltd. (Finland) and the Estonian Science Foundation for their support (Grant 4721).

Author wishes to thank Riina Putting and Kert Uutsalu for discussions on the subject and many useful suggestions for improving this paper.

8 REFERENCES

- Abbott, B., Bapty, T., Biegl, C., Karsai, G., Sztipanovits, J., 1993, Model-Based Software Synthesis, *IEEE Software*, May, 10 (3), 1993, pp.42-52.
- Bass, L., Clements, P. and Kazman, R., 1998, *Software Architecture in Practice*, Addison-Wesley.
- Batory, D. and O'Malley, S., 1992, The design and implementation of hierarchical software systems with reusable components, *ACM Transactions on Software Engineering and Methodology*, Vol. 1, No. 4, pp. 355-398.
- Czarnecki, K., Eisenecker, U., W., 2000, *Generative Programming, Methods, Tools, and Applications*, Addison-Wesley.
- Honeywell, 1996, Domain-Specific Software Architectures, www.htc.Honeywell.com/projects/dssa
- Kang, K. C., Cohen, S. G., Hess, J. A., Novak, W. E., Peterson, A. S., 1990, Feature-Oriented Domain Analysis (FODA) Feasibility Study, SEI CMU, CMU/SEI-90-TR-021
- Kang, K. C., Kim, S., Lee, J., Kim, K., Shin, E., and Huh., M., 1998, FORM: A feature-oriented reuse method with domain-specific reference architectures. *Annals of Software Engineering*, Vol. 5, pp. 143-168.
- Medvidovic, N., Taylor, R. N., 1997, A Framework for Classifying and Comparing Architecture Description Languages, *Proceedings of the Sixth European Software Engineering Conference (ESEC/FSE 97)*, Ed. by M. Jazayeri and H. Schauer, Springer Verlag, pp. 60-76.
- Mellor, S. J., 1995, Reuse through automation: Model-Based Development, *Object Magazine*, September 1995.
- OMG, 2001a, *Model Driven Architecture*, OMG 01-07-01, ftp.omg.org/pub/docs/ormsc
- OMG, 2001b, *OMG Unified Modeling Language Specification Version 1.4*, OMG 01-09-67, ftp.omg.org/pub/docs/formal
- Peterson, A. S., Stanley, J. L., 1994, Mapping a Domain Model and Architecture to a Generic Design, SEI CMU, CMU/SEI-94-T R-008
- Raabe, A., 2002, Techniques of combination of metamodel extensions, *Proceedings of the Estonian Academy of Sciences, Engineering*, 8 (1), 2002, pp. 3-17.
- Raabe, A., 2003, Software Engineering Environment for Business Information Systems, In *Proceedings of ICEIS 2003, 5th International Conference on Enterprise Information Systems, Angers, France, 23-26 April, 2003*, Volume 3, pp. 129-137.
- Rumbaugh, J., Jacobson, I., and Booch, G., 1999, *The Unified Modeling Language Reference Manual*, Addison-Wesley, Reading, Massachusetts.
- SEI, 2002, Domain Engineering: A Model-Based Approach, www.sei.cmu.edu/domain-engineering
- Simos, M., Creps, D., Klinger, C., Levine, L., and Allemang, D., 1996, *Organization Domain Modeling (ODM) Guidebook, Version 2.0, Technical Report for STARS*, STARS-VC-A025/001/00, June 14, 1996.
- Singh, I., Stearns, B., Johnson, M. and the Enterprise Team, 2002, Designing Enterprise Applications with the J2EE Platform, Second Edition, Addison-Wesley.
- Shaw, M., Garlan, D., 1996, *Software Architecture: Perspectives on an Emerging Discipline*, Prentice-Hall.
- Weiss, D., 1996, Family-Oriented Abstraction, Specification, and Translation The FAST Process, Keynote talk at *Computer Assurance Conference (COMPASS), 19 June 1996*, www.research.avayalabs.com/user/weiss/pubs/compass96.ps